# Why and How Small System Dynamics Models Can Help Policymakers: A Review of Two Public Policy Models

**Navid Ghaffarzadegan\*, John Lyneis\*\*, George P. Richardson\***

**\* Rockefeller College of Public Affairs and Policy, University at Albany (SUNY)**

**\*\* Sloan School of Management, MIT**

**Abstract:**

Public policies often fail to achieve their intended result due to the complexity of both the environment and the policy making process. In this article, we review the benefits of using small system dynamics models to address public policy questions. First we discuss the main difficulties inherent in the public policymaking process. Then, we discuss how small system dynamics models can address policy making difficulties by examining two promising examples: the first in the domain of urban planning and the second in the domain of social welfare. These examples show how we can get insightful and important lessons for policy making that are exclusive to the endogenous and aggregate perspective in modeling and simulation.

Keywords: Public Policy, System Dynamics, Modeling

*There is an assumption that expensive sponsorship must precede an effort to address important issues. However, if the objective is sufficiently clear, a rather powerful small model can be created, and the insights sharply focused. Often, the consequences of such a book will be so dramatic and controversial that few financial sponsors are willing to be drawn into the fray. However, the task can lie within the resources of an individual. Where are the people who can carry system dynamics to the public?*

(Forrester, 2007, p. 362)

Starting with *Urban Dynamics* (Forrester 1969), and followed by *World Dynamics* (Forrester 1971a) and *The Limits to Growth* (Meadows et al. 1972), there is a long tradition of using system dynamics to study public management questions. System dynamics models now cover a wide range of areas in public affairs including public health (Homer et al., 2000, 2004, 2007; Richardson 1983, 2007; Cavana and Clifford 2006, Thompson, 2007, 2008), energy and the environment (Fiddaman 1997, 2002, Sterman 2008; Ford, 1997, 2005, 2008), social welfare (Zagonel et al., 2004), sustainable development (Saeed 1998; Honggang et al. 1998, Mashayekhi 1998), education (Andersen 1990), security (Weaver and Richardson, 2006; Ghaffarzadegan, 2008; Martinez-Moyano et al., 2008) and many other related areas.

Despite the high applicability to public policy problems, system dynamics is currently not utilized to its full potential in governmental policy making. As an indication, the 2008 system dynamics publications data base lists only 94 entries containing the phrase "public policy" (out of more than 8800 total entries). Moreover, many of the existing models are limited to academia and have had little impact on policy making, and other areas have not been fully explored (Forrester, 2007). A recent increase in policymakers' attention to mostly disaggregated, agent based simulation models raises the importance of clarifying why and how system dynamics models can be useful in policy making. Following Forrester's opinion that "the failure of system dynamics to penetrate governments lie directly with the system dynamics profession and not

with those in government …" (Forrester 2007, p. 361), it is very important to discuss how and why system dynamics models can contribute in policy making.

In the quote used to open this article, Forrester (2007) argues that "powerful small models" can be used to communicate the most crucial insights of a modeling effort to the public. Heeding Forrester's call, we choose to emphasize here the benefits of **small** system dynamics models to policy making. By small models we mean models that consist of a few significant stocks and at most seven or eight major feedback loops. Small system dynamics models are unique in their ability to capture important and often counterintuitive insights without sacrificing the ability for policymakers to easily understand and communicate those insights. Below, we argue that both insight generation **and** communication are essential to the effective use of system dynamics in policy making. While larger or more disaggregated models are appropriate in some circumstances (see Sterman (2000), Chapter 6 for a discussion of the appropriate model boundary and level of aggregation in system dynamics models), for many public policy problems a small model is sufficient to explain problem behavior and build intuition regarding appropriate policy responses. Even if greater accuracy or an expanded boundary is ultimately necessary, the success of such efforts will often depend on the consensus that is first built through a smaller model. To borrow a standard implied earlier by Forrester (Richardson, 1983a), we suggest focusing on models that address a large number of "issues of importance… in few equations."

To show how small system dynamics models can be useful for policymaking, in this paper we first review five characteristics of public policy problems that make resolution difficult using traditional approaches. These characteristics are policy resistance, the need for and cost of experimentation, the need to achieve consensus between diverse stakeholders, overconfidence, and the need to have an endogenous perspective (section 1). We next review two important and

insightful system dynamics models that have successfully influenced public policy – a simplified

version of Forrester's *Urban Dynamics* (Forrester, 1969), and a model developed to analyze

welfare policy in New York state, termed the "swamping insight model" (Zagonal, et al, 2002)

(section 2). Despite addressing diverse policy questions, these models have several common

characteristics that illustrate the usefulness of small system dynamics for policymaking more

generally. Most notably, both models reveal counterintuitive behavior that is not readily

apparent in the absence of an endogenous and aggregate simulation approach. In the last section,

we explore these common features and develop a set of arguments about how and why small

system dynamics models can uniquely address the characteristics of public policy problems

identified in the first section (section 3). The review sheds more light on the factors that

modelers should take into account in order to develop effective models for policymakers.


**1- "The Problems" of Public Policy Problems**

Public policy problems have several characteristics that impede resolution using traditional

non-simulation approaches. We first explore these characteristics, defining and giving examples

for each.

*a) Policy resistance from the environment:* The first characteristic of public policy

problems is the complexity of the environment in which problems arise and in which policies are

made. Such complexity leaves policies highly vulnerable to "policy resistance" (Forrester,

1971b; Sterman, 2000). Policy resistance occurs when policy actions trigger feedback from the

environment that undermines the policy and at times even exacerbates the original problem.

Policy resistance is common in complex systems characterized by many feedback loops with

long delays between policy action and result. In such systems, learning is difficult and actors

may continually fail to appreciate the full complexity of the systems that they are attempting to influence. Often, the most intuitive policies bring immediate *benefits*, only to see those benefits undermined gradually through policy resistance (Repenning & Sterman, 2002). As Forrester notes, because of policy resistance, systems are often insensitive to the most intuitive policies (Forrester 1971b).

Policy resistance often arises through the balancing feedback loops that numerously exist in social systems. For example, if a policy increases the standard of living in an urban area, more people will migrate to the area (a balancing loop), consuming resources (e.g., food, houses, businesses), thereby causing the standard of living to decline and reversing the effects of the original policy (Forrester, 1971a). Similarly, when police forces are deployed to control an illegal drug market, drug supply decreases leading to higher drug prices, more profit per sale, and greater attractiveness of drug dealing. The number of dealers increases, undermining the original policy (Richardson, 1983b). Many more examples exist. These examples illustrate how attempts to intervene in complex systems often fail when policymakers fail to account for important sources of compensating feedback from the environment. Traditional tools that lack a feedback approach may therefore fail to anticipate the best policy actions.

*b) Need to experiment and the cost of experimenting:* A second characteristic of public policy problems is the importance and cost of experimentation with proposed solutions. Experimentation is important because the stakes are high and it is costly because once implemented, policies are often not reversible. Experimentation is natural to the functioning of all organizations and social systems. People and organizations take actions, evaluate results and learn from results in an attempt to improve future performance (Cyert and March 1963). Experiential learning (Denrell & March 2001) is fundamental to public policy as well:

policymakers, when dealing with complex problems, will implement policies, observe behaviors, and adjust policies accordingly.

An attitude of experimentation is apparent in a recent response by U.S. President Barack Obama to a question about how he would approach the economic crisis (quoted in Alberts (2008, p.1435)):

> *". . . I hope my team can . . . experiment in order to get people working again . . . I think if you talk to the average person right now that they would say, '. . . we do expect that if something doesn't work that they're going to try something else until they find something that does.' And, you know, that's the kind of common-sense approach that I want to take when I take office.'*
> *(16 November 2008 on CBS's 60 Minutes)*

While Alberts (2008, p.1435) believes that Obama's statement is "a promising start to a hopeful new era," one may argue that such experiential learning will not always result in the most effective policies. Policy resistance and long delays between actions and their consequences make effective experiential learning extremely difficult (Sterman, 2000, Rahmandad 2008, Rahmandad et al., 2009). Furthermore, systems are not usually reversible and once an ineffective policy is implemented certain characteristics of the system may change, possibly leading to even worse behavior. For example, interest groups may form surrounding a new policy, making a switch to a new approach exceedingly difficult.

*c) Need to persuade different stakeholders:* A third characteristic of public policy problems is the need to generate agreement among diverse stakeholders of the merits of a particular approach. Policy making is not a straightforward process in which a decision maker decides and others immediately implement; Rather, different constituencies, pressure groups and stakeholders in and outside of government all play important roles in developing policies and influencing their effectiveness throughout society. Especially when the best policies are

counterintuitive – as is often the case in complex systems – policymakers face an added challenge to generate support from those with diverse and entrenched interests. For exactly this reason, Forrester (2007) argues that the system dynamics profession should strive to build a broad public consensus behind appropriate policy actions. In his words, "there are no decision makers with the power and courage to reverse ingrained policies that would be directly contrary to public expectations. Before one can hope to influence government, one must build the public constituency to support policy reversals (Forrester 2007, p. 361)." The need to involve and generate consensus among diverse stakeholders is also a motivation for the huge effort in the system dynamics literature to develop tools and techniques for Group Model Building (Richardson and Andersen 1995, Vennix 1996, Andersen and Richardson 1997).

An effective means to inform and persuade stakeholders is essential to the development of good policy. Otherwise, social pressures from citizens, political opponents, pressure groups, lobbyists, and other constituencies can lead to the enactment of policies focused on short term gain, at the expense of longer term outcomes. In complex systems, often those policies that bring the greatest immediate benefit are detrimental in the long run. Although social pressures are characteristic of most human systems, in the public domain social pressures are especially significant given policymakers' need to maintain broad coalitions of support.

*d) Overconfident policymakers:* Effective resolution of public policy problems is also hindered by the overconfidence of policymakers. Overconfidence among decision makers is largely documented in the psychology and decision science literature. People tend to be overconfident in their decisions when dealing with moderate or extremely difficult questions, expressing 90% subjective confidence intervals that in fact only contain the true value about 30 to 60 percent of the time (Bazerman, 1994). Overconfidence is common among naïve as well as

expert decision makers (McKenzie et al. 2008). In complex systems with long delays and a large degree of uncertainty, overconfidence is especially likely given the difficulty that policymakers have learning about their own performance and capabilities.

The issue of overconfidence is well documented in the public policy and political science literature. For example, Light (1997) and Hood and Peters (2004) discuss overconfidence in the context of governmental reforms. Hood and Peters (2004) mention that administrators' often underestimate the limits of their knowledge and display overconfidence when proposing governmental reforms. In addition, Johnson (2004) argues that overconfidence is important to explaining why wars happen. He attributes wars to nations' positive illusions and overconfidence. Several other studies have conducted experiments in the context of governmental decision making (usually with MPA students) to examine the issue of confidence in the public affairs context (e.g., Bretschneider and Straussman 1992, Landsbergen et al. 1997). For example, studies with MPA students as subjects - many of them with prior public experience - show that subjects believe more in their own decision making capabilities in comparison to expert systems in the task of hiring governmental budget officers (Landsbergen et al. 1997).

Overall, individuals' general bias toward their own capabilities, combined with the complexity of the public affairs context, makes overconfidence an especially important problem in policymaking. In particular, convincing stakeholders with diverse interests to support policies whose benefits are often counterintuitive becomes all the more difficult.

*e) Need to have an endogenous perspective:* A final characteristic of public policy problems is the tendency that decision makers have to attribute events to exogenous rather than endogenous sources. An endogenous perspective is necessary for individual and organizational

learning. Individuals who attribute events to exogenous factors, and believe "the enemy is out there" lack the ability to learn from the environment and improve their behavior (Senge 1991).

Attributing the shortfalls of policies to oppositional parties, international enemies, and other exogenous forces is very common among policymakers and politicians. To illustrate this point, Senge (1991 p.69-71) gives the example of the arms race between the Soviet Union and the United States during the Cold War. Rather than viewing actions in the context of the entire feedback system, each party instead focused only on the link between the threat of the other party and its own need to build arms (Threat from the other → Need to Build own arms). For both, the arms buildup of the other was viewed as an exogenous threat rather than an endogenous consequence of its own earlier actions. The result was an expensive and dangerous escalation.

Experimental research in the system dynamics tradition has confirmed that the lack of a fully endogenous perspective in decision tasks is both common and also a major reason for sub-optimal performance. Sterman (1989) develops the term "misperception of feedback" to describe the decision behavior of subjects playing the beer distribution game, a simulated supply chain game. When placing orders from suppliers, subjects are found to routinely "misperceive" feedback through the environment from their own past decisions, resulting in over or under ordering and instability throughout the supply chain system. Following the game, such instability is almost always attributed to exogenous customer demand and not to subjects' own decisions (customer demand is in fact flat following a single step increase.) Moxnes (1998) extends the idea of misperception of feedback to explain the problem of overuse of renewable resources, an important concern of many policymakers. Together, these studies show that an endogenous perspective is essential to the generation of effective policy within complex systems.

In summary, public systems and public policy problems have numerous characteristics that inhibit both the making and implementation of effective policies. In this paper, we argue that small system dynamics models can play a crucial role in overcoming the above issues. In the next section, we review two models as examples of how system dynamics can help policymakers design, communicate and implement effective policies. We then use the examples to develop a set of common characteristics of small system dynamics models that address "the problems" of public policy problems.


**2- A review of two insightful small models**

We next review two small system dynamics models that have successfully influenced public policy. The first model is a simplified version of Forrester's *Urban Dynamics* (Forrester, 1969) adapted by Alfeld and Graham (1976), and the second is a model developed to analyze welfare policy in New York state, termed the "swamping insight model" (Zagonal, et al, 2002).

Model #1: The URBAN1 Model

A classic example of system dynamics applied to public policy is Forrester's *Urban Dynamics* (1969). *Urban Dynamics* resulted from the collaboration of Forrester with former Boston mayor John F. Collins, who had direct experience with many of the problems that plagued and continue to plague American inner cities, including joblessness, low social mobility, poor schools, and congestion. The goal of the study was to understand the causes of urban decay, evaluate existing policy responses, and generate discussion regarding what form more successful policies might take. *Urban Dynamics* was highly controversial and generated much public debate.

At the core of *Urban Dynamics* are the interactions between housing, business, and population sectors of an urban system. The original model is quite disaggregated, and contains at least nine major stock variables. Specifically, housing and business structures are disaggregated by age, and the population is disaggregated into managerial-professional, labor, and underemployed groups. Much of the analysis and some of the key insights from the original model depend on the high level of disaggregation. Nevertheless, a simplified version captures the most essential lessons for policymakers, and at a level of detail that is more conducive to developing insight and building intuition regarding the complex nature of urban systems. Here, we present a "small urban" model based on one developed for teaching at the Rockefeller College of Public Affairs and Policy, University at Albany and adapted from URBAN1 in Alfeld and Graham (1976).
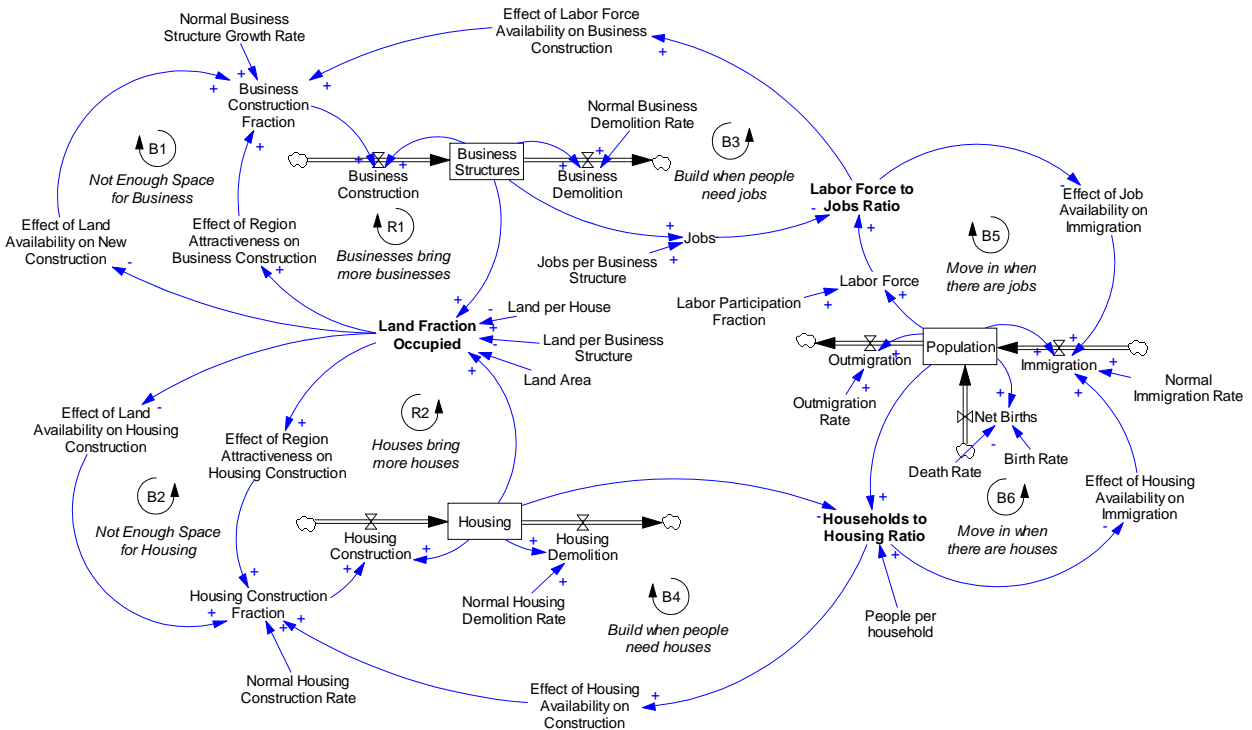


**Figure (1): Feedback Structure of the URBAN1 Model**

Figure (1) shows the causal structure of the URBAN1 model. The model has three stock variables, corresponding to the three sectors emphasized in Forrester's original model. The main feedback relationships between the three sectors are also preserved, although several of the variable names are changed to clarify meaning and to reflect current system dynamics practice. The model generates the main behavior mode of growth, stagnation and decay, as shown in Figure (2). During the early years of an urban system when land is plentiful, the two reinforcing loops (labeled R1 and R2) dominate and create exponential growth in housing, business structures, and population. More business structures increase the attractiveness to future builders, and similarly more housing structures increase the attractiveness to future home developers. In turn, the availability of jobs and housing lead to growth in the population via migration, through feedback loops labeled B5 and B6.

The major strength of the URBAN1 model is its ability to illustrate in a concise manner how the feedback structure of an urban system can endogenously generate stagnation and then decay. As the processes of growth continue, land becomes scarce, leading to a shift in loop dominance from reinforcing loops R1 and R2 to balancing loops B1 and B2. As the stock of housing and business structures grow, the fraction of land occupied increases as before; however, now, the effect of space limitations outweighs the gain from increased regional attractiveness, thereby slowing the rate of housing and business construction until the available land is almost completely full.

Growth does not slow fast enough, though, to prevent overshoot in the population, stock of housing, and stock of business structures. The slowing growth of business structures causes employment opportunities to become scarce, causing population growth through migration to slow. However, housing construction, although also influenced by space limitations, does not

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slow as quickly, due to a bias for housing over business (job-generating) structures. Excess

housing, in turn, creates the conditions for decay: the quantity of housing continues to attract a

population beyond that which can be supported by the existing business structures. Eventually,

an equilibrium is reached in which "the standard of living declines far enough to stop further

inflow (Forrester, 1971b: pg. 6)." In Figure (2), evidence for poor living conditions and excess

housing is given by a "labor force to jobs ratio" well above one, indicating high unemployment,

and a "households to housing ratio" well below one, suggesting abandoned housing. Thus,

growth, stagnation, and decay are created entirely endogenously, despite the simplicity of the

model and high level of aggregation.
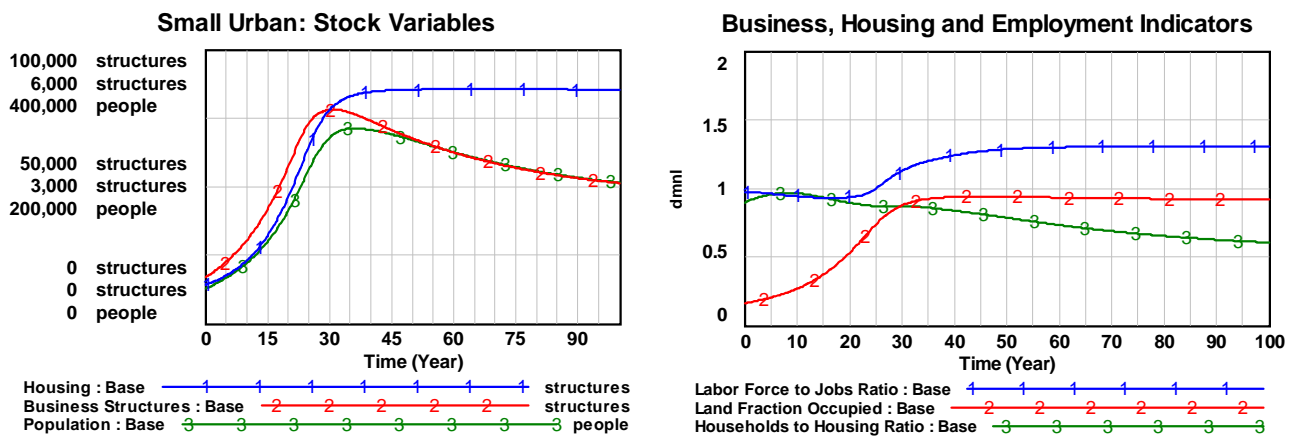


**Figure (2): Base Run of the URBAN1 model showing growth, stagnation, and decay**

The behavior mode in Figure (2) accurately reflects the experience of many real world cities.

Figure (3) shows the population of three prominent U.S. cities over a 200 year period. All three

cities show a similar dynamic of growth, stagnation, and decay. (The pattern is the same for

most major cities in the U.S.) The small urban model could be easily calibrated to match the

experience of any of these cities. Thus, in response to those who might criticize small insight

models as too simple to accurately represent real systems, the behavior of the small urban model,

when compared with the behavior of real urban systems, suggests that a small model can

replicate the main behavior modes with quite a high degree of accuracy. A focus on small

models, we believe, does not preclude close attention to real world data.
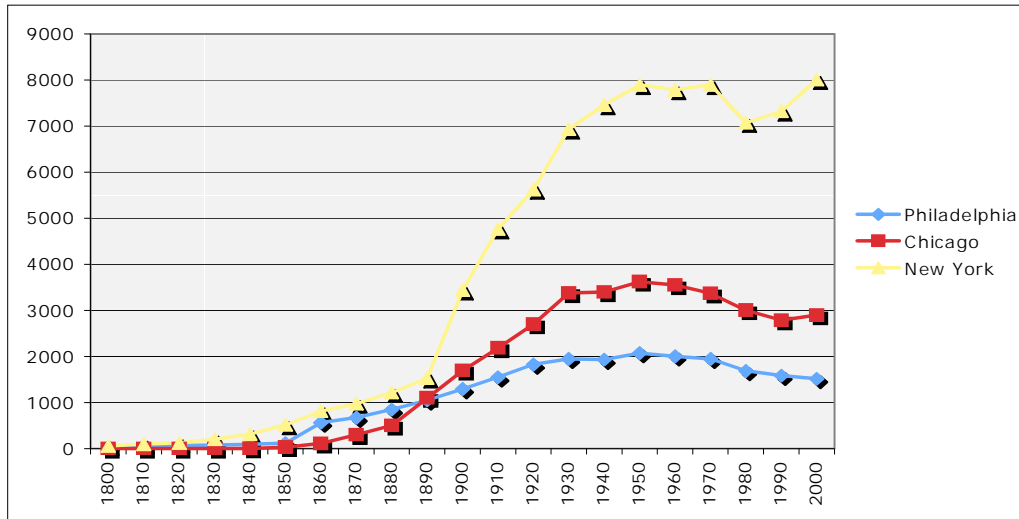


**Figure (3): Population of three major U.S. cities (in 1000s), 1800-2000**

In addition to generating insight into the causes of urban decay, the URBAN1 model can also

help policymakers design policies to improve decaying cities or prevent stagnation and decay in

urban areas that are still growing. We argue that an understanding of the main feedback

structure of a system, as provided by a small system dynamics model, is essential to effective

policy design. Here, we illustrate the importance of a feedback view to urban policy making

through the example of a common policy response to urban decay that has failed in the past.

Why do policymakers choose policies that fail? Using the method of partial model testing

(Morecroft, 1983; Sterman, 2000), we show that this policy response is in fact *intendedly*

*rational* for decision makers who fail to account for the feedback structure of the system. Only

when the full feedback structure is considered is the likely ineffectiveness of the policy revealed.

Thus, by building intuition regarding how feedback affects system behavior, small system

dynamics models have a crucial role to play in policy making.

The policy that we choose is an exogenous increase in the number of jobs available in the region – for example through a government jobs program. Such a policy is also proposed and tested in Forrester's original *Urban Dynamics*, and the results presented here are similar. The intuitive appeal of such a policy is clear: as Figure (4) illustrates, a major symptom of urban decay is the large labor force to jobs ratio, indicative of a lack of adequate employment opportunities. Thus, to some, increasing the number of jobs would seem an appropriate policy response.
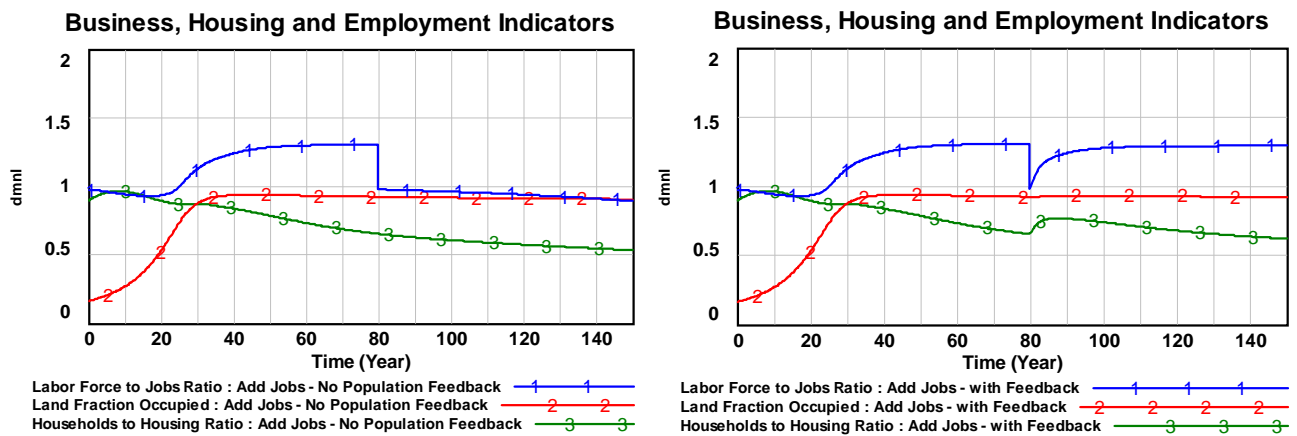


**Figure (4): Results of a policy of increasing the number of jobs exogenously when a) Feedback loops B3 and B5 are inactive and b) all feedback loops are active**

The left panel of Figure (4) illustrates that a policy of increasing the number of jobs has more than intuitive appeal: under some assumptions, such a policy is highly rational. Specifically, when feedback loops linking employment to population growth and business construction are inactive (loops B3 and B5 above), the policy achieves its intended result of a reduction in unemployment. The newly added jobs are immediately taken by those in the population who were previously looking for work.

Reactivating the two feedback loops, however, illustrates how feedback can undermine even the most well intentioned policies. As before, the exogenous increase in the number of jobs

immediately leads to a decrease in the ratio of labor to job opportunities. However, feedbacks B3 and B5 create substantial policy resistance (Sterman, 2000) over time. Specifically, the increase in the number of jobs (combined with still plentiful housing) raises the attractiveness of the region, causing an increase in the population that overwhelms the new employment opportunities. At the same time, the initial increase in jobs reduces slightly the pressure to build more business structures, resulting in a decline in the number of jobs available through normal means, thereby undermining any gains in unemployment. Both mechanisms are examples "compensating feedback" that returns the system to its original state of stagnation. Thus, the small urban model illustrates clearly how policy resistance, combined with overconfident policymakers who fail to take an endogenous perspective, can lead to suboptimal outcomes.

The central insight of *Urban Dynamics*, preserved in the small version, is that the total "attractiveness" of an urban region must be considered relative to the attractiveness of all surrounding regions (Forrester 1971b). If the attractiveness of a region increases temporarily relative to others – for example if new employment opportunities are added, then somehow attractiveness must fall until equilibrium is again reached. To solve the problem of urban stagnation and decay, Forrester recommends policies that increase business structures *and* reduce the stock of available housing, thereby balancing any change to overall attractiveness. In the URBAN1 model, such a policy can be tested by adding a zoning system to the model that reserves land for business structures as needed to support the population. Only by examining such a policy in light of the full set of relationships between housing, population, and business structures can policymakers hope to have success.

A second key insight is that the decay phase comes from natural asymmetries in the structure and dynamics of business structures and housing. Housing in URBAN1 is assumed to last longer

and to be easier to construct in the built-up city. If those two differences between housing and business structures are eliminated, urban decay does not result in URBAN1 (although unemployment still rises). This insight, suggesting urban renewal policies that shift the bias away from non-job-generating structures (e.g., housing) to job-generating structures, is reasonably easy to see in URBAN1 and almost impossible to draw out of the full *Urban Dynamics* model.

Urban Dynamics remains a classic example of system dynamics successfully applied to an important public policy problem. A small version of the model can help to build and communicate insight regarding the complex nature of urban systems, while preserving many of the central lessons that a more disaggregated model would bring.

Model #2. the "swamping insight" model

In 1996, the Personal Responsibility and Work Opportunity Reconciliation Act was signed by then president Bill Clinton to change the role of the federal government in providing support for poor families. The legislation replaced programs providing the potential of lifetime federal support for indigent families with Temporary Assistance to Needy Families (TANF). Passing this law shifted responsibility to individuals, states and counties, and made many local government agencies more concerned with welfare issues. For policymakers and researchers, also, the condition was new and difficult to fully address. (Zagonel et al. 2004, Richardson 2006)

In January of 1997, Aldo Zaganol, John Rohrbaugh, George Richardson and David Andersen[1] were involved in a simulation project with a coalition of New York State agencies and three county governments to address state level policy making issues in regard to TANF. The project is reported in several articles including Zagonel et al. (2004), Richardson et al. (2002)

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[1] ordered as appeared in Zaganol et al. 2004

and Richardson (2006). While the project played an important role in developing and testing different policies at the state level, it was also one of the cases used to develop more general processes of Group Model Building (Richardson and Andersen 1995, Vennix 1996, Andersen and Richardson 1997). Overall, several conceptual and simulation models that address different state level polices were created.

One of the models that emerged is a small system dynamics model that examines the effect of investment in the different parts of the system. This piece, like the other sets of models that were developed, is grounded in the qualitative data extracted through a Group Model Building process. Some insights from the model are reported in Richardson et al. (2002) and Richardson (2006). This model - later referred to as the "swamping insight" model - can be considered a common archetype of systems that include recidivism.

The model, shown in Figure (5), uses an aging chain structure to represent the flow of potential recipients of TANF support, i.e. total families at risk. The chain includes two main stock variables, "Families in TANF" and "post TANF employed." While the Families in TANF are at the center of the attention of TANF policymakers, a holistic view to the problem suggests that policymakers should consider all at-risk families, including both those that are in the program and those that may return to the program. The number of families in TANF increases as families enter the program and decreases as they find employment and move to the next stage (called the "post TANF employed" families). This latter stock tracks the families that had been recently under the support of TANF, but that have since found employment. The post TANF employed families are still at risk of recidivism and can return to the former stage (Families in TANF) if they lose their job.

The modelers formulated the flow rates based on two variables representing supportive capacities in the system. TANF support capacity influences the job finding rate and we expect that as it increases people find jobs more quickly and move to the next stage. A similar effect exists for the downstream capacity (Post TANF employment capacity). The model captures the recidivism phenomenon by defining a variable named probability of recidivism as a function of the TANF employment capacity. As this capacity increases more people exit from the chain of people at risk toward the mainstream employment and fewer return to the TANF program.
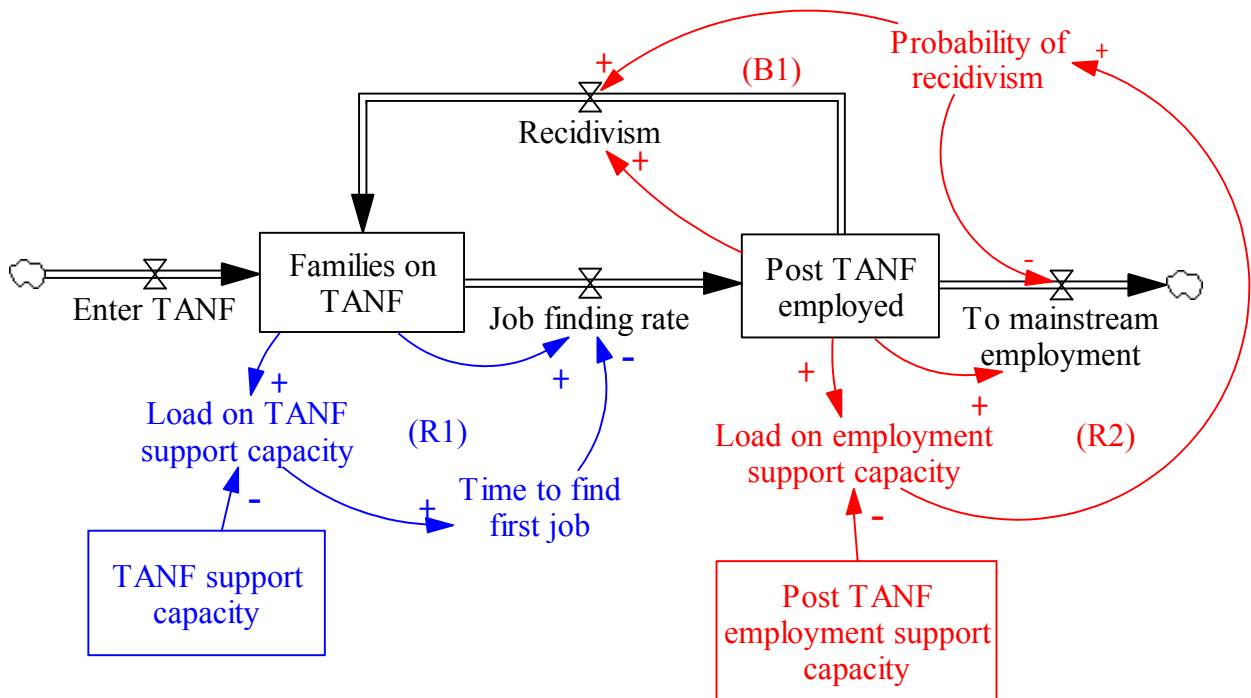


**Figure (5): "swamping insight" model**

As stated, the main focus and question of policymakers in the TANF program was how to manage families on TANF, and how to allocate resources to the TANF support capacity, the upstream part of the chain. One of the main questions that the model addresses is the effect of increasing capacity at the upstream of the chain. In contrast to what policymakers intuitively

expect, a rise in the upstream capacity makes outcomes worse by increasing the number of families on TANF as well as the total number of families at risk (Figure 6a).
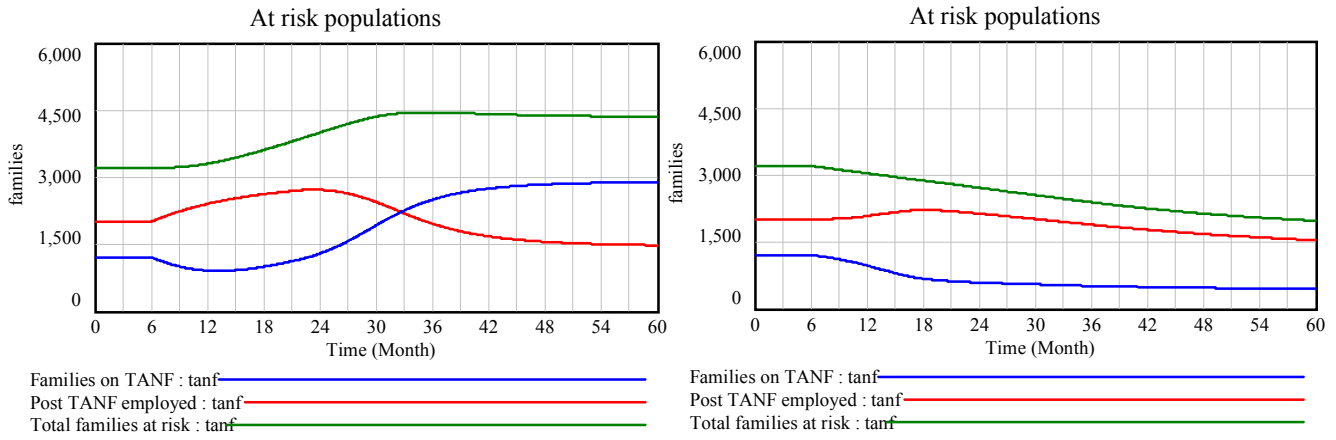


**(a) %20 increase in the upstream capacity**     **(b) %20 increase in the downstream capacity**

**Figure (6): the effect of 20 percent change in upstream (TANF support capacity) and downstream (Post TANF employment capacity) capacities.**

Note: Total families at risk is equal to families on TANF plus Post TANF employed

The reason for such counterintuitive results is as follows. By increasing the upstream capacity more people flow to the downstream and the load on the downstream increases. If we assume limited capacity in the downstream, people may not receive quality downstream services, causing their condition (e.g. their economic condition) to deteriorate. Ultimately, such families return to the TANF program, reloading families on TANF.

In contrast, an increase in the *downstream* capacity (Post TANF employment support capacity) has a positive effect on the system by decreasing the number of families on TANF and the total number of families at risk (Figure 6b). Such a policy decreases the load on downstream as well as decreasing the load on upstream by decreasing recidivism.

Naturally, policymakers are prone to concentrate on the part of the system for which they are most responsible. After focusing more and more people at the upstream and in the absence of a holistic view of the system, policymakers may attribute worsening outcomes to exogenous influences such as the economy. In reality, it is their own policy that has reduced downstream services and raised the level of recidivism. The final equilibrium level of at-risk families is an important concern for policymakers and this model is able to show how various investments influence that level. To that end, we conduct sensitivity analysis for changes in capacity at upstream and downstream and plot the final equilibrium stage versus changes in these capacities. (Figure 7)



**(a)**                                                    **(b)**
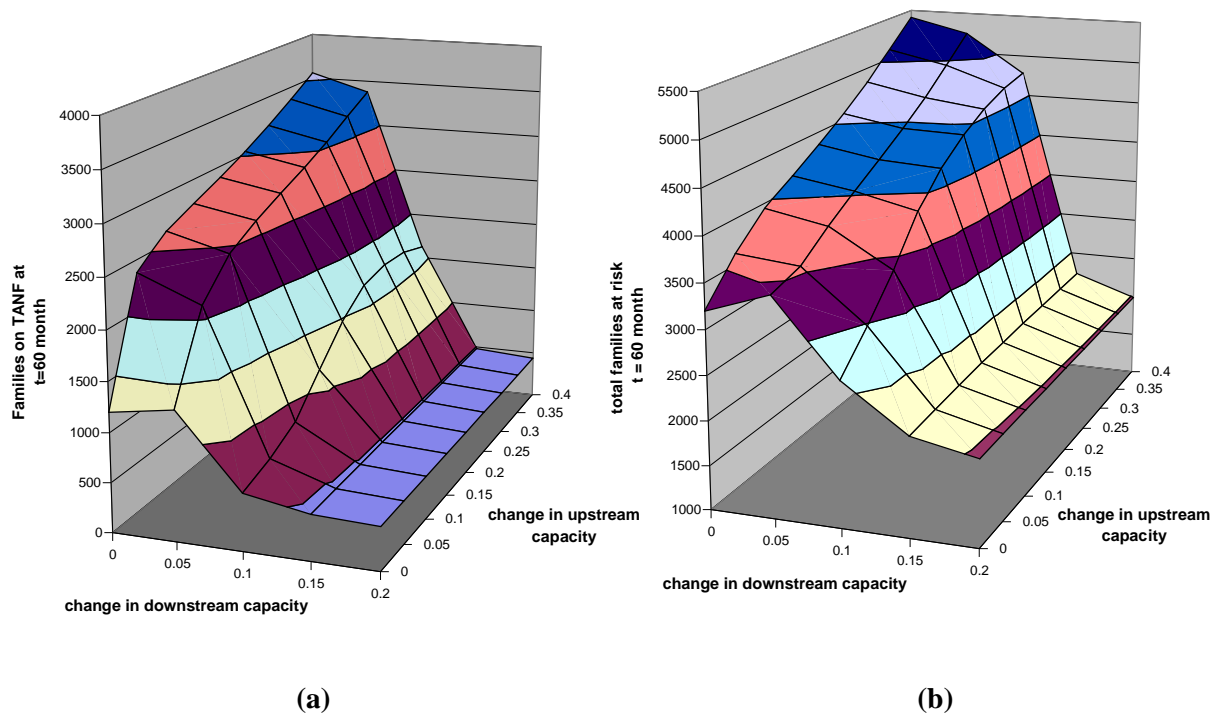
**Figure (7): The equilibrium stage for families on TANF and total families at risk versus changes in upstream (TANF support capacity) and downstream (Post TANF employment capacity) capacities.**

Figures 7a and 7b show that an increase in downstream capacity always leads the whole system to better off while a change in the upstream, if is not followed by a proper level of increase in the downstream, can make the whole system worse off.

Overall, this small model shows that adding capacity upstream can swamp downstream resources, and with the limited downstream resources, the recidivism rate may increase resulting in more demand upstream. In other words, adding capacity upstream, by itself, can increase the upstream load and make the entire system worse off. (Richardson et al. 2002). This simple model helps policymakers: 1) develop a holistic view of their problem, 2) easily understand counterintuitive lessons from the model, 3) experiment to find better policies for implementation in the real world, and 4) learn about swamping insight and the endogenous causes of policy failure. The model suggests that greater resource allocation to the *downstream* of systems is the appropriate response to recidivism.


## 3- The Common Characteristics of Small System Dynamics Models

As discussed in Section 1, public policy problems have several characteristics (the "problems" of public policy problems) that make effective policymaking especially difficult. Yet, by examining small system dynamics models like the URBAN1 model and the swamping insight model, important insights regarding the source of policy failures can be uncovered. In this section, we highlight common characteristics of the two models and discuss how small system dynamics models can contribute to public policymaking more generally. The discussion is summarized in Table-1.

We argue that four central characteristics make small system dynamics models especially well suited for learning about and designing effective policies: 1) the feedback approach and

emphasis on endogenous explanations of behavior, 2) the aggregate approach, 3) the simulation approach, and 4) the fact that the models are "small" enough such that the structure is clear and the link between structure and behavior can be easily discovered through experimentation. We next turn to each of these four characteristics in turn.

*a) Feedback approach:* First, both URBAN1 and the swamping insight model share a feedback loop approach to modeling that emphasizes endogenous sources of behavior. The URBAN1 model illustrates how housing and business construction policies that are effective during a period of growth can endogenously create the conditions for decay once land becomes scarce, by resulting in an excess of housing relative to the region's employment capacity. Similarly, the swamping insight model shows how increasing resources allocated to upstream welfare services can result in even *greater* demand for such services, by overloading downstream capacity. Once again, the problem behavior is endogenously created and is highly counterintuitive.

Such counterintuitive behavior is often an example of *policy resistance*. Too often, policies fail due to unanticipated feedback from the environment. For example, adding jobs to an urban area may fail to improve unemployment if the increased attractiveness causes more people to move into the area. By emphasizing feedback and an endogenous perspective, both models help policymakers understand how policy resistance can arise. Both models challenge common beliefs about how systems work by revealing feedback loops that can exacerbate the situation, thereby facilitating learning for even the most overconfident users.

*b) Aggregate approach:* Second, both URBAN1 and the swamping insight model take an aggregate approach to modeling. More specifically, neither model tracks each individual in the population separately, but instead models groups of individuals in the aggregate. In keeping with

the system dynamics modeling tradition, the building blocks of model structure are stocks and flows rather than individual agents.  The urban model has one stock for population, another for housing structures, and a third for business structures, while the swamping insight model has one stock each for upstream and downstream welfare service recipients.  Both models neglect any more detailed implications that might arise due to agent heterogeneity.

While there is a huge interest among modelers in a disaggregated approach to the modeling of social problems, Rahmandad and Sterman (2008) argue that differential equation-based models – of which the models here are examples – are easier to understand and usually have very similar policy implications. In addition, aggregation reduces the size of the model, thereby decreasing the cost of developing and running models and allowing for more experimentation. Given limitations in individuals' cognitive capacity, aggregation also allows users to focus on feedback ahead of agent level detail and therefore develop a more holistic and endogenous perspective to the problem.

Further, recent research has shown that individuals often fail to understand the dynamics of accumulation (Sterman 2008), with huge implications for the policies that they will then support. By focusing on stocks and flows as the building blocks of model structure, system dynamics models can directly help policymakers build intuition regarding the dynamics of accumulation and thereby overcome one potential source of policy error.

*c) Simulation approach:* Third, both of the reviewed models are running mathematical simulations that provide the opportunity to conduct experiments. While many lessons can be learned from a paper causal loop diagram, other more substantial insights require the development and testing of a simulation model.  In both of the above cases, simulation helps to illustrate why intendedly rational policies lead to policy resistance.

Further, simulation models provide learning environments where modelers, policymakers, and others can design and test policies. Given the complexity of many policy environments, experimentation is essential for the design of effective policies. Simulations provide a helpful environment where policymakers can experiment and learn about the effects of different policies without any significant social and economic cost for policymakers.

Finally, simulations can help to build consensus surrounding difficult policy problems. By communicating the counter-intuitive nature of policy problems to policymakers, simulations can encourage dialogue and lead to the development of shared interpretations regarding the source of problem behavior. Even when different goals and value systems persist, simulation can help to focus the discussion on specific variables and outcomes that are the source of divergence.

*d) Small model size:* Finally, both of the models are "small." Here, we define "small" to mean models that consist of a few significant stocks and at most seven or eight major feedback loops. There are two main benefits to a small size. First, a small model size allows for exhaustive experimentation through parameter changes. With lower order models it is much easier to learn from sensitivity analysis (as shown in the swamping insight model, figure 7) and examine the interactions among different parameters. Thus, important leverage points in the system can be more easily identified.

Second, a small size ensures that the results of experiments can be fully and easily understood by policymakers. Short exposition makes a holistic view possible. Due to the small size, individuals can see the feedback structure as a whole and not be frustrated by the need to track many variables and links at once. In addition, short exposition facilitates presentation of lessons to others, and helps bring the dynamic lessons to the meetings of stakeholders. Our emphasis on small models echoes that of Repenning (2003), who argues that in an academic

context as well, small models are necessary to build the intuition of readers who are not

accustomed to a dynamic or holistic view of systems.

All told, small system dynamics models bring numerous benefits to the public policy making

process.  Table-1 summarizes the above discussion by depicting how each of the characteristics

of small system dynamics models can help address the challenges inherent in public

policymaking.

| | | Small system dynamics models characteristics | | | |
|---|---|---|---|---|---|
| | | **Feedback Approach** | **Aggregate approach** (Stock-Flow instead of agent based) | **Simulation Approach** | **Small Model Size** |
| public policy problems characteristics (from the first section) | **The policy resistance environment** | Feedback is the major source of policy resistance. | Accumulations (stocks) are essential to understanding policy resistance. | Simulation can illustrate why some intuitive policies lead to policy resistance and allow for the design and testing of more robust policies | Small models allow for exhaustive experimentation, wise interpretation of parameters and parameter changes. |
| | **Need to experiment and cost of experimenting** | Feedback diagrams and mental simulation (thought) must substitute here for actual policy trials. | Aggregate approach decreases the cost of developing and running models, allowing for more experimentation | Simulations allow for exhaustive experimentation and games for policymakers without actual social and economical costs. | Small models ensure that the results of experiments can be fully and easily understood by policymakers |
| | **Need to persuade different stakeholders** | Feedback diagrams and qualitative analysis can contribute to policy discussions. | | Simulations can help build consensus around difficult policy problems that may otherwise have multiple interpretations | Small size facilitates presentation of lessons to others. Short exposition and holistic view made possible. |
| | **Overconfident policymakers** | Causal loop (feedback) diagrams reveal new insights and challenge policymakers to be wary of overconfidence | Failure to understand the dynamics of accumulation is a common source of policy error | Simulations effectively communicate the counter-intuitive nature of policy problems to policymakers who otherwise may remain unpersuaded. | |
| | **Need to have an endogenous perspective** | Feedback approach helps policymakers learn what an endogenous view is and why it is necessary to effective policy making. | Aggregate approach leaves more room in individuals' cognitive capacity to concentrate on feedback and develop an endogenous perspective | | Small size allows individuals to see the feedback structure as a whole and not be frustrated by the need to track many variables and links at once. |

Table-1: the significance of small system dynamics models in addressing public policy problems

## 4- Conclusion and discussion

In this paper we argued that small system dynamics models can be very helpful for policymaking. After listing several common difficulties in policy making, we next reviewed two insightful models and used these models as examples to examine how small system dynamics models can address some of the most pressing challenges that policymakers face.

We believe that small system dynamics models can contribute significantly to policymaking due to four central characteristics: first, they take a feedback approach; second, they are aggregated; third, they present simulation runs; and fourth, they are "small." Because of these characteristics, small system dynamics models can illustrate the sources of policy resistance in the environment, facilitate learning through extensive experiments, overcome the issues of overconfidence, bring different stakeholders to a shared understanding, and help policymakers learn about the importance of an endogenous perspective to problem solving.

Despite these benefits, it is important to mention that small models do also have limitations. First, customers in general and policymakers in particular often demand an exclusive model that considers all possible causal links either observed or contemplated. In such a situation, policymakers may lose their trust if they see that their hypothesized link or variable does not exist in the model. In such a case, having an exclusive version of the model and showing that the final behavior is not qualitatively sensitive to the policymakers' assumed important links or variables can be helpful. Once the insights provided by a small model are well understood, a more detailed model can be constructed to analyze more fine grained policy implications.

A further limitation is that the use of small models may lead modelers to underestimate the role of some feedback loops which may actually be important in reality. It is critical to mention

that effective small system dynamics models must not only be simple, but also include all of the most dominant loops.  As a result, the process of building small models may in fact be more difficult than building larger models that include multiple feedback loops.  In many cases, small models may emerge only after extensive examination of a larger model allows for the identification and isolation of only the most dominant feedback loops.  Once a large model is developed and the modeler gets a clear idea of the dominant loops, he or she can build a smaller version to present for policymakers.

Furthermore, building small models should not impede *"operational thinking"* and modeling. System dynamics encourages thinking clearly about causalities and how variables actually are connected to produce behavior (Richmond, 2001). Modelers should be clear in how a variable ultimately influences another variable by stating step by step the path of the causal link. Being precise in the formulation of causal links and clarifying important capacity constraints are essential aspects of good modeling practice.   Although small models may omit some of the details behind causal links, variables can and must remain operational at a high level.

Overall, despite these limitations, it can be argued that small system dynamics models could greatly aid the policy making process.  Small models help policymakers learn about the environment and the sources of policy resistance, build learning environments for experimentation, overcome overconfidence, and develop shared understanding among stakeholders.  For all of these reasons, we believe that policymakers should do more to incorporate the use of small system dynamics models into the policy making process.

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