🗆 Cognitive and Instructional Issues in System **Modeling** • Sylvia A. Shafto, Ph.D., CJ Kalin, and Michael G. Shafto, Ph.D. • MS in System Management Program College of Notre Dame, Belmont, CA mssm@cnd.edu, 415-508-3724 2 MS in System Management, College of Notre Dame, **Belmont CA** · Exploit similarities among systems · Transfer analysis and problem-solving from one management context to Managers apply systems thinking in technologically oriented industries Students come from aerospace, biotechnology, materials science, telecommunications, computer hardware, and software industries ☐ Metaphors and Analogies • Concrete, memorable, and resonant with students' prior knowledge · More complexity, more difficult to understand and predict Need refinement to mathematical models Example of early 20th Century physics: Rhodes, Making of the Atomic Bomb Modeling Tools for Organizations • Bridge from metaphor (jungle, machine, team, family, community, rational individual, learner) to data Represent systems accurately without representing them completely Organize & interpret data · Visualize, communicate with a group Cognitive research on problem solving and reasoning Rule-based expertise Solving puzzles, algebra, geometry, and computer programming · Metaphor or mental models · Misconceptions in physics, computer systems, medicine, probability Explanation of error patterns **□** Rule-based Expertise Knowledge from past problem-solving experiences · Rules to define legal moves through problem-space · Low memory load · Well-defined problems

7 Metaphor & Analogy in Problem Solving · Structure problem-space, control search · Progress within memory capacity Plans remembered long enough to be implemented · Insufficient for real system 8 From Metaphor to Mental Models • More variables, more interactions • From logic to troubleshooting · Heuristic rules supplemented by models Progression from novice to expert · Physics, economics, human-automation Instructional software using carefully designed sequences of models Mental Models in Problem Solving · Useful but insufficient · Mental models operationalized different ways · Can't analyze real systems mentally · System complexity limits data collection · Not extensible 10 Management Students • Need to develop problem-solving skills · Analyzing novel situations, creating new solutions, transfer of learning · Work in business settings constrained by · Rapid decision making · No experimentation ☐ System Modeling in Problem Solving · Establish correct mental models · Supplement limited human memory · Organize and interpret data Encourage testing and refining business processes Support thinking about new possibilities • Flexible, extensible, refinable 12 Rule-based Analysis · Linear programming, forecasting, inventory, queuing analysis · Recognition of types, matching of structures • Limited in scope

· Artificially simplified problems

13 Modeling with *iThink* · Simple, graphical, affordable tool · Solves problems in ordinary differential equations · Draw relationships among components · Output numeric, graphical, and animation 14 Goals for Model-Based Instruction - 1 · Identify components of the system Partially describe functions Verbalize relations and interactions among system components · Describe qualitative causation, expectations, and interpretations of the performance of the system 15 Goals for Model-Based Instruction - 2 · Predict and explain step-by-step system performance · "Think-aloud" during problem-solving · Develop plan for problem approach · Groups discuss conclusions from results 16 Goals for Model-Based Instruction - 3 · Show how model solves different problems · Identify metaphorical or analogical explanations • Integrate several model versions 17 \subseteq Students' Initial Modeling Efforts · System, model, and tool are overwhelming to the student · "As-is" defined, not "what must be" · Process vs. system: trace path of individual person or object, rather than showing system Extensible: How to add elements/relations? · Sensitivity analyses: do not lead to questioning structure of model 18 Problem of Resources How many resources should be used? · Pick just one, or too many "Mix up units" "What is perceived quality?" · "Where do I plug in the data?" 19 Problem of Feedback · Linear flows with no feedback · Do not anticipate time-lag · Feedback in process control

- "Everything I expected came out different""Why didn't a change have immediate impact?"
- 20 Problem of Levels
 - Fundamental to controlling complexity (nested subroutines in computer programming)
 - Students: flat models with no hierarchy
 - · Need at least three modeling levels, with easy movement
- 21 Summary of Student Problems
 - · Student problems mirror properties of mental models
 - · Small models, due to working memory limits
 - · Diagrammatic, not dynamic, models
 - Concrete situations represented
- 22 Instructional Solution
 - · Analogy/Metaphor
 - Rules What is the policy? But what if?
 - Mental Models some degree of coherence
 - Multiple Mental Models coverage
 - Integrated Models require iThink
- 23 Communication
 - iThink as a mechanism for modeling and communicating
 - Students capture features of real life
 - · Brain-storming and problem-solving tool
- 24 Selected Research on Mental Models
 - Gentner & Gentner'83: metaphors
 - · Johnson-Laird & Byrne'91: logic
 - White & Frederiksen'85: physics
 - · Gott, Bennett, Gillet'86: troubleshooting
 - Salter (n.d.): macro-economics
 - · Feltovich, Spiro, Coulson'89: medicine
 - Jonassen'96: methodology